

## **CONTENTS**

Room 1	 3
Room 2	 11
Room 3	13

## ROOM 1

## ROOM 1: PHOTOGRAPHS, WORKS ON PAPER, INTRODUCTION TEXT

### [Wall Text]

Step inside these projections of light to interact with and become part of the artwork. Anthony McCall's 'solid light' artworks blur the boundaries between cinema, sculpture and drawing. Beams of projected light slowly trace the outlines of shapes, creating sculpted, three-dimensional chambers cutting through a misty haze.

In this rst room you can see detailed drawings from which McCall develops his 'solid light' installations. There are also photographs of his experiments with light and (h)14.8 (t a11.2 ((h)76))

York and London avant-garde Im world. The projection cut through the dust and cigarette smoke that Iled those spaces, enabling it to be seen in three dimensions. McCall returned to the series in 2003 following the invention of digital projectors, and the haze machine which produces a thin non-toxic mist, allowing viewers to see the light beams in modern smoke-free spaces.

The artist's more recent works expand the 'solid light' format. **Do bling Back** 2003 'folds in upon itself'; the evolving beams of **Face o Face** 2013 are projected in two directions at once, while **S li Second Mi22o21** 2018 uses the refraction of light to conjure uncanny forms for visitors to explore.

Anthony McCall (born in the UK in 1946) is a key gure in contemporary art practice. He describes his work as 'existing in the space where cinema, sculpture and drawing overlap'. McCall's 'solid light' works have in uenced many subsequent

### [Image credit]

Anthony McCall working on a 16mm Bell and Howell animation camera stand during the shooting of the 'solid light' work Cone of Va@able Vol me 1974
Photograph, digital print on vinyl
Photograph by George Grif n
Courtesy of the artist, Spr th Magers, and Sean Kelly,
New York/Los Angeles

Scan here to view the exhibition texts online



### S li Second Mi22o21

2018

Study for installation Graphite and photocopy on paper, facsimile printed 2024

Courtesy of the artist, Spr th Magers, and Sean Kelly, New York/Los Angeles X91046

No ebook 66 (1973.07.10 1973.08.21)

1973

Animation production study detailing concept for **Line Debcabing a Cone** 1973 Ink, graphite, collage on paper

Courtesy of the artist X89965

## Do bling Back

2017

Footprints at approximately 100 second intervals 9 prints, UV-cured archival pigment on Dibond

#### Smoke Scæen VII

2017

Photograph, gelatin silver print mounted on museum board and aluminium, printed 2024

Courtesy of the artist, Spr th Magers, and Sean Kelly, New York/Los Angeles X89057

### Landica e fo@Fi@e

1972

Photograph by Carolee Schneemann Photograph, gelatin silver print mounted on museum board and aluminium, printed 2024

## ROOM 2

### **ROOM 2: LANDSCAPE FOR FIRE**

### Landica e fo2Fi2e

1972

Film, 16mm, projection, digitised with audio 7 minutes

# ROOM 3

### **ROOM 3: SOLID LIGHT WORKS**

### Line Debc@bing a Cone

1973Film, 16mm, projection, digitised30 minutes

Tate. Purchased 2005 T12031

### Do bling Back

2003Digital video projection30-minute cycle

#### Face o Face IV

2013

Two digital video projections and double-sided projection screens 24-minute cycle

Courtesy of the artist, Spr th Magers, and Sean Kelly, New York/Los Angeles X89063

#### S li -Second Mi22021

2018

Mirror, digital video projection 16-minute cycle